

## Chapter VI. Part 1. First steps into inferior temporal cortex

Inferior temporal cortex (ITC) is the highest echelon within the visual stream concerned with processing visual shape information<sup>1</sup>. As such, one may expect that some of the key properties of visual perception may be encoded in the activity of ensembles of neurons in ITC. The history of how inferior temporal cortex became accepted and described as a visual area is a rather interesting one (Gross, 1994).

### 6.1. Preliminaries

Imagine that you are interested in finding out the functions and properties of a given brain area, say inferior temporal cortex (ITC) within the primate ventral visual stream. As we have discussed before (**Chapter 4**), part of the answer to this question may come from lesion studies. Bilateral lesions to ITC cause severe impairment in visual object recognition in macaque monkeys (Dean, 1976; Weiskrantz and Saunders, 1984; Afraz et al., 2015) and several human object agnosias are correlated with damage in the inferior temporal cortex (Damasio, 1990; Humphreys and Riddoch, 1993; Forde and Humphreys, 1999) (**Chapter 4**). Another piece of evidence for function could come from non-invasive functional imaging studies. While non-invasive studies have limited spatiotemporal resolution and a low signal to noise ratio, they can still provide tentative hints about the coarse mapping of stimuli to some indirect metric of brain activation. For example, upon presenting images of human faces and indirectly comparing the patterns of blood flow against those obtained when the same subject looks at pictures of houses, investigators typically report increased activity in a region of ITC called the fusiform gyrus (e.g. (Kanwisher et al., 1997)).

Localizing approximate anatomical regions relevant for visual processing is only the beginning of the story. Even if we have some indication (through lesion studies, functional imaging studies or other techniques) of the general function of a given brain area, much more work is needed to understand the mechanisms and computations involved in the function and properties of neurons in that area. We need to understand the receptive field structure and feature preferences of the different types of neurons in that area, how these preferences originate based on the inputs, recurrent connections and feedback signals and what type of output the area sends to its targets. For this purpose, it is necessary to examine function at a spatial resolution of single neurons and with millisecond temporal resolution.

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<sup>1</sup> The famous Felleman and Van Essen diagram from 1991 places the hippocampus at the top. While visual responses can be elicited in the hippocampus, it is not a purely visual area and it receives inputs from all other modalities as well.

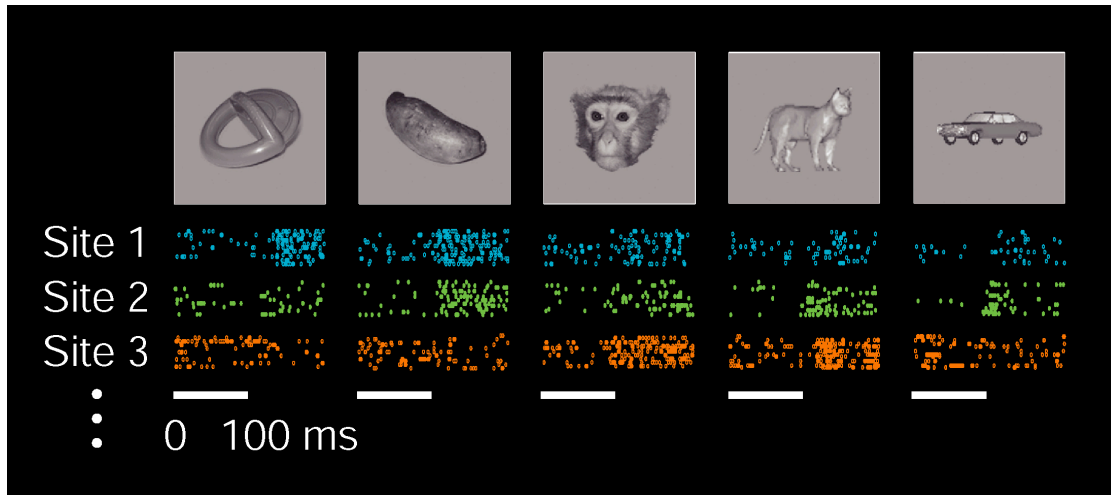
43 **6.2. Neuroanatomy of inferior temporal cortex**  
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45 Inferior temporal cortex (ITC) is the last purely visual stage of processing  
46 along the ventral visual stream. It consists of Brodmann's cytoarchitectonic areas  
47 20 and 21. It is a vast expanse of cortex that is usually subdivided into a posterior  
48 area (PIT), a central area (CIT) and an anterior area (AIT) (Felleman and Van  
49 Essen, 1991; Logothetis and Sheinberg, 1996; Tanaka, 1996). Biologists are  
50 fond of confusing people by using different names for the same things, a  
51 phenomenon that can be partly explained by independent investigators working  
52 on related topics in parallel and using different nomenclature to describe their  
53 findings. For example, inferior temporal cortex is also referred to as areas TEO  
54 and TE in the literature.  
55

56 Like most other parts of cortex, the connectivity patterns of ITC are wide  
57 and complex (Markov et al., 2014). When we describe computational models of  
58 vision (**Chapter 8**), it is quite clear that most models represent a major  
59 simplification of the actual connectivity diagram. ITC receives feed-forward  
60 topographically organized inputs from areas V2, V3 and V4 along the ventral  
61 visual cortex. It also receives (fewer) inputs from areas V3A and MT along the  
62 ventral visual cortex, highlighting the interconnections between the dorsal and  
63 ventral streams. ITC projects back to V2, V3 and V4. It also projects (outside the  
64 visual system) to the parahippocampal gyrus, pre-frontal cortex, amygdala and  
65 perirhinal cortex. There are interhemispheric connections between ITC in the  
66 right and left hemispheres through the corpus callosum (splenium and anterior  
67 commissure). ITC includes a large part of the macaque monkey temporal cortex.  
68 Anatomically it is often divided into multiple different subparts as defined above  
69 but the functional subdivision among these areas is still not clearly understood.  
70 Although there are multiple visually responsive areas beyond ITC (e.g in  
71 perirhinal cortex, entorhinal cortex, hippocampus, amygdala, prefrontal cortex),  
72 these other areas are not purely visual and also receive input from other sensory  
73 modalities.  
74

75 **6.3. Receptive field sizes in ITC**  
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77 Most, if not all, ITC neurons show visually evoked responses. ITC  
78 neurons often respond vigorously to color, orientation, texture, direction of  
79 movement and shape. PIT shows a coarse retinotopic organization and an  
80 almost complete representation of the contralateral visual field. The receptive  
81 field sizes are approximately 1.5 – 4 degrees and are typically larger than the  
82 ones found in V4 neurons. As we move to more anterior locations along the ITC,  
83 there is weaker and weaker retinotopical organization. Yet, this does not mean a  
84 lack of topography. On the contrary, nearby neurons share similar properties: for  
85 example, two nearby neurons are much more likely to respond in a similar  
86 fashion to a set of stimuli than neurons that are farther apart (Tanaka, 1996). The  
87 receptive fields in more anterior parts of ITC are often large but there is a wide  
88 range of estimations in the literature ranging from some neurons with ~2 degrees



**Figure 6.1.** Example responses from 3 neurons in inferior temporal cortex (labeled “Site 1”, “Site 2”, “Site 3” to 5 different gray scale objects. Each dot represents a spike, each row represents a separate repetition (10 repetitions per object) and the horizontal white line denotes the onset and offset of the image (100 ms presentation time). Data from (Hung et al., 2005a).

89 receptive fields (DiCarlo and Maunsell, 2004) to descriptions of neurons with  
90 receptive fields that span several tens of degrees (Rolls, 1991; Tanaka, 1993).  
91 Most receptive fields in ITC include the foveal region.

#### 93 **6.4. Feature preferences in inferior temporal cortex**

94  
95 Investigators have often found strong responses in ITC neurons elicited  
96 by all sorts of different stimuli. For example, several investigators have shown  
97 that ITC neurons can be driven by the presentation of faces, hands and body  
98 parts (Gross et al., 1969; Perrett et al., 1982; Rolls, 1984; Desimone, 1991;  
99 Young and Yamane, 1992). Other investigators have used parametric shape  
100 descriptors of abstract shapes (Schwartz et al., 1983; Miyashita and Chang,  
101 1988; Richmond et al., 1990). Logothetis and colleagues trained monkeys to  
102 recognize paperclips forming different 3D shapes and subsequently found  
103 neurons that were selective for paperclip 3D configurations (Logothetis and  
104 Pauls, 1995).

105  
106 While this wide range of responses may appear puzzling at first, it is  
107 perhaps not too surprising given a simple model where ITC neurons are tuned to  
108 “complex shapes”. My interpretation of the wide number of stimuli that can drive  
109 ITC neurons is that these units are sensitive to complex shapes which can be  
110 found in all sorts of 2D patterns including fractal patterns, faces and paperclips.  
111 This wide range of responses also emphasizes that we still do not understand  
112 the key principles and tuning properties of ITC neurons.

113

114 As emphasized earlier, the key difficulty to elucidate the response  
115 preferences of neurons involves the *curse of dimensionality*: given limited  
116 recording time, we cannot present all possible stimuli. A promising line of  
117 research to elucidate the feature preferences in inferior temporal cortex involves  
118 changing the stimuli in real-time dictated by the neuron's preferences (Kobatake  
119 and Tanaka, 1994; Yamane et al., 2008).

120

121 Tanaka and others have shown that there is clear topography in the ITC  
122 response map. By advancing the electrode in an (approximately) tangential  
123 trajectory to cortex, he and others described that neurons within a tangential  
124 penetration show similar visual preferences (Fujita et al., 1992; Gawne and  
125 Richmond, 1993; Tanaka, 1993; Kobatake and Tanaka, 1994). They argue for  
126 the presence of "columns" and higher-order structures like "hypercolumns" in the  
127 organization of shape preferences in ITC.

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129 More recent work suggests that we may need to rethink the neural code  
130 for features in ITC (and perhaps earlier visual areas as well). Following up on the  
131 ideas developed by Yamane et al to let the neuron itself reveal what it likes rather  
132 than impose a strong bias in the stimulus selection, Xiao and colleagues  
133 developed a computational algorithm that is capable of generating images guided  
134 by neuronal firing rates. They use a genetic algorithm using the neuron's firing  
135 rate as the fitness function. In a given generation, the investigators probe the  
136 responses to a set of images. Images that trigger high firing rates are kept, and  
137 the rest are modified and recombined by the generative algorithm. In Chapter 8,  
138 we will introduce deep hierarchical models of vision that start with pixels and  
139 yield a high-level feature representation. The generative algorithm deployed by  
140 Xiao and colleagues is essentially an inverted version of those computational  
141 models, starting with high level features and ending up with the generation of the  
142 pixels in an image.

143

144 By running this generative computational algorithm while recording the  
145 activity of a neuron in ITC, they discovered images that elicited higher firing rates  
146 than any natural image that had been used before to test the responses of the  
147 neurons. These images contain naturalistic combinations of textures and broad  
148 strokes, which have been described by investigators as impressionist (e.g.  
149 Monet) renderings of abstract art like a Kandinsky. The fundamental novel  
150 concept here is that neurons may be optimally activated by combinations of  
151 complex features that cannot be easily described in words. In contrast to the  
152 language-based anthropomorphic descriptions of neuronal feature preferences in  
153 ITC ("this neuron likes faces", "this neuron likes chairs", "this neuron likes convex  
154 curved shapes"), the new line of work suggests that neurons might be optimally  
155 activated by complex shapes that defy a definition. A rich basis set of neurons  
156 tuned to such complex features is capable of allowing the organism to  
157 discriminate real world objects, but the basis set does not have to be based on  
158 real-world objects.

159

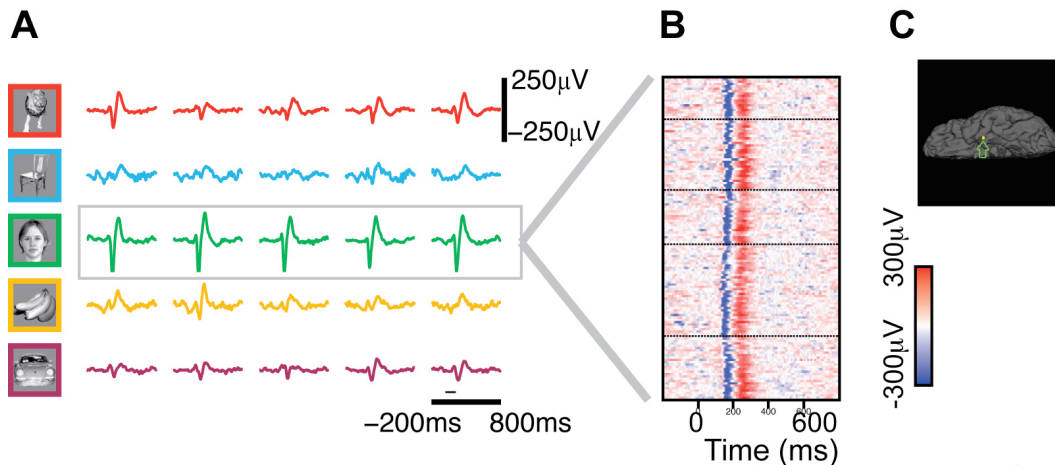


Figure 6.2. Example electrode describing the physiological responses to 25 different exemplar objects belonging to 5 different categories. **A.** Responses to each of 25 different exemplars (each color denotes a different category of images; each trace represents the response to a different exemplar). **B.** Raster plot showing every single trial in the responses to the 5 face exemplars. Each row is a repetition, the dashed lines separate the exemplars, the color shows voltage (see scale bar on right). **C.** Electrode location.

160 While each neuron shows a preference for some shapes over others, the  
 161 amount of information conveyed by individual neurons about overall shape is  
 162 limited (Rolls, 1991). Additionally, there seems to be a significant amount of  
 163 “noise”<sup>2</sup> in the neuronal responses in any given trial. Can the animal use the  
 164 neuronal representation of a population of ITC neurons to discriminate among  
 165 objects in single trials? Hung *et al* addressed this question by recording  
 166 (sequentially) from hundreds of neurons and using statistical classifiers to  
 167 decode the activity of a pseudo-population<sup>3</sup> of neurons in individual trials (Hung  
 168 *et al.*, 2005b). They found that a relatively small group of ITC neurons (~200)  
 169 could support object identification and categorization quite accurately (up to  
 170 ~90% and ~70% for categorization and identification respectively) with a very  
 171 short latency after stimulus onset (~100 ms after stimulus onset). Furthermore,  
 172 the pseudo-population response could extrapolate across changes in object  
 173 scale and position. Thus, even when each neuron conveys only noisy information  
 174 about shape differences, populations of neurons can be quite powerful in  
 175 discriminating among visual objects in individual trials.

<sup>2</sup> The term “noise” is used in a rather vague way here. There is extensive literature on the variability of neuronal responses, the origin of this variability and whether it represents noise or signal. For the purposes of the discussion here, “noise” could be defined as the variability in the neuronal response (e.g. spike counts) across different trials when the same stimulus was presented.

<sup>3</sup> Because the neurons were recorded sequentially instead of simultaneously, the authors use the word pseudo-population as opposed to population of neurons.

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## 177 **6.5. Tolerance to object transformations**

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179 As emphasized in **Lecture 1**, a key property of visual recognition is the  
180 capacity to recognize objects in spite of the transformations of the images at the  
181 pixel level. Several studies have shown that ITC neurons show a significant  
182 degree of tolerance to object transformations.

183

184 ITC neurons can show similar responses in spite of large changes in the  
185 size of the stimuli (Ito et al., 1995; Logothetis and Pauls, 1995; Hung et al.,  
186 2005c). Even if the absolute firing rates are affected by the stimulus size, the  
187 rank order preferences among different objects can be maintained in spite of  
188 stimulus size changes (Ito et al., 1995). ITC neurons also show more tolerance to  
189 object position changes than units in earlier parts of ventral visual cortex (Ito et  
190 al., 1995; Logothetis and Pauls, 1995; Hung et al., 2005c). ITC neurons also  
191 show a certain degree of tolerance to depth rotation (Logothetis and Sheinberg,  
192 1996). They even show tolerance to the particular cue used to define the shape  
193 (such as luminance, motion or texture) (Sary et al., 1993).

194

195 An extreme example of tolerance to object transformations was provided  
196 by recordings performed in human epileptic patients. These are subjects that  
197 show pharmacologically-resistant forms of epilepsy. They are implanted with  
198 electrodes in order to map the location of seizures and to examine cortical  
199 function for potential surgical treatment of epilepsy. This approach provides a  
200 rare opportunity to examine neurophysiological activity in the human brain at high  
201 spatial and temporal resolution. Recording from the hippocampus, entorhinal  
202 cortex, amygdala and parahippocampal gyrus, investigators have found neurons  
203 that show responses to multiple objects within a semantically-defined object  
204 category (Kreiman et al., 2000). They have also shown that some neurons show  
205 a remarkable degree of selectivity to individual persons or landmarks. For  
206 example, one neuron showed a selective response to images where the ex-  
207 president Bill Clinton was present. Remarkably, the images that elicited a  
208 response in this neuron were quite distinct in terms of their pixel content ranging  
209 from a black/white drawing to color photographs with different poses and views  
210 (Quiñones Quiroga et al., 2005). As discussed above for the ITC neurons, we still do  
211 not have any understanding of the circuits and mechanisms that give rise to this  
212 type of selectivity or tolerance to object transformations.

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## 214 **6.6. The path forward**

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216 Terra incognita (extrastriate ventral visual cortex), has certainly been  
217 explored at the neurophysiological level. The studies discussed here constitute a  
218 non-exhaustive list of examples of the type of responses that one might see in  
219 areas such as V2, V4 and ITC. While the field has acquired a certain number of  
220 such examples, there is an urgent need to put together these empirical  
221 observations into a coherent theory of visual recognition. In our Lecture 6, we will

222 discuss some of the efforts in this direction and the current status in building  
223 computational models to test theories of visual recognition.

224  
225 As a final note, I conclude here with a list of questions and important  
226 challenges in the field to try to better describe what we do *not* know and what  
227 needs to be explained in terms of extrastriate visual cortex. It would be of interest  
228 to develop more quantitative and systematic approaches to examine feature  
229 preferences in extrastriate visual cortex (this also applies to other sensory  
230 modalities). Eventually, we should be able to describe a neuron's preferences in  
231 quantitative terms, starting from pixels. What types of shapes would a neuron  
232 respond to? This quantitative formulation should allow us to make predictions  
233 and extrapolations to novel shapes. It is not sufficient to show stimulus A and A'  
234 and then interpolate to predict the responses to A'. If we could really characterize  
235 the responses of the neuron, we should be able to predict the responses to a  
236 different shape B. Similarly, as emphasized multiple times, feature preferences  
237 are intricately linked to tolerance to object transformations. Therefore, we should  
238 be able to predict the neuronal response to different types of transformations of  
239 the objects. Much more work is needed to understand the computations and  
240 transformations along ventral visual cortex. How do we go from oriented bars to  
241 complex shapes such as faces? A big step would be to take a single neuron in,  
242 say, ITC, be able to examine the properties and responses of its afferent V4 units  
243 to characterize the transformations from V4 to ITC. This formulation presupposes  
244 that a large fraction of the ITC response is governed by its V4 inputs. However,  
245 we should keep in mind the complex connectivity in cortex and the fact that the  
246 ITC unit receives multiple other inputs as well (recurrent connections, bypass  
247 inputs from earlier visual areas, backprojections from the medial temporal lobe  
248 and pre-frontal cortex, connections from the dorsal visual pathway, etc). There is  
249 clearly plenty of virgin territory for the courageous investigators who dare explore  
250 the vast land of extrastriate ventral visual cortex and the computations involved in  
251 processing shapes.

252  
253

## 254 **6.7. References**

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